



SCHOOL SPORT VICTORIA

BASEBALL - SECONDARY

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These rules apply to State, Region and Division competitions. Any variations to these rules at Region will be found on the relevant page on the SSV website.

- Match Format:** For Regions and Division match format, please consult the relevant page on the SSV website or contact the relevant Coordinator.
- State Format:** Split Round Robin, Final
- State Match Length:** Duration of Round Robin matches will be:
- Year 7, Year 8, Intermediate & Senior - 80 minutes or up to 7 equal innings
- All Finals will be played as a minimum of 4 complete innings with no time limit.
- State Match Schedule:** There will be a Pre-Championships Briefing for all teams prior to the first round of matches. Refer to the Baseball Draw, on the SSV website, for the Match Schedule
- State Round Robin Winner:** Points will be allocated for Round Robin matches as follows: 4 points for a win, 2 point for a draw and 0 for a loss.
- The winner will be determined on matches won.
- If, at the end of the round-robin, two teams are tied on matches won then the winner of their face to face match will be declared the winner. If their face to face match was a draw, then their total percentage will be used to determine a winner.
- State Final Winner:** If more than two teams are tied on matches won, percentage from the matches involving the other tied teams will be compared (total runs 'for' / by total runs 'scored' (for + against)).
- If the final is tied at the end of the 4 innings, extra innings will be played until one team scores more than the other in an equal number of innings.
- Conditions:** See the School Sport Victoria's 'General Conditions of Competition'.
- A girl cannot play in a girls' team and a boys/mixed team in the same sport.
- All players, teachers, spectators and officials are bound by the 'SSV Codes of Conduct'
- The level of competition chosen by a student at Division level remains binding through to Region and State levels.
- Team Size:** A maximum of sixteen (16) players may be used in one day.
- Twelve (12) players are to be named for each game. Teams may bat with an extended line up (maximum of 12) which remains constant for the game & allows for players to be swapped on & off the field throughout the game without making a substitution.
- An injured player may be removed from game and the line-up shortened without penalty. A player who is removed can play no further part in that game.
- Only sixteen (16) SSV medallions plus one (1) for the team coach will be awarded to placegetters.
- Extra medallions will NOT be available.
- Rules:** Baseball is conducted under the rules of Baseball Australia unless otherwise stated.
- The '5 run rule' will apply. Time and game will be declared if at the end of the 5th innings one team is more than 5 runs ahead.
- The catcher must use a designated runner and put on their gear immediately they return to the bench.
- NB. Managers are asked to ensure the relief pitcher comes in from the bench & not the field, if a team has more than 9 players.

three (3) innings in any one game. NB. One (1) pitch in an innings constitutes an appearance.

If & when the maximum number of innings are pitched, they must be removed from the mound. They can continue to play throughout the game provided they do not pitch or catch.

A player cannot be used as both the pitcher and the catcher in the same game.

Year 7 pitchers are not permitted to throw curve balls.

Dress:

All players must be attired in matching tops, same colour long pants (shorts are not advised) and socks. All batters and base-runners must wear approved helmets.

All base coaches must wear a helmet.

Year 7, Year 8 and Intermediate players are **not** permitted to wear metal cleats.

Players not correctly dressed will not be permitted to compete.

Lateness Penalty:

If a team is late for the start of their match for reasons beyond their control and the team communicates with the convener, then the convener will try to accommodate the team as best he/she can.

If a team is more than 10 min late without notice or communication **or** in the convener's opinion their lateness makes the draw impracticable, then they will be penalised one run for every 10 minutes late, or part thereof.

Equipment to Bring:

Competing teams are required to provide:

- * A set of canvas bases, together with pegs and plates (NB. Bases will be supplied for State Finals).
- * One (1) new genuine leather (winter) baseball (as specified below) plus one (1) spare genuine leather (winter) ball (as specified below) [in reasonable condition], for each game. NB. The baseballs used must be one of the following –

A. X-Plate 2000W (available at Oz Sport Knox), or

B. Easton 850W (available at Fielders Choice), or

C. Wilson A1010 Blem (available at K2)

(Match balls will be supplied for State Finals, teams will need to bring their own practice balls).

* a competent scorer and a score book;

* a first aid kit - Competing schools are responsible for ensuring that reasonable provision is made for the treatment of injuries. All schools participating in SSV Team Sports final are required to bring their own applicable first aid kit (appropriate to the location as there is potential for sporting activities to be some distance away from emergency services) – For more detailed information: First Aid for Students & Staff & First Aid Kit Contents Checklist

* Sports Tape **MUST** be supplied by the student/competing team. Strapping for injury prevention as required **MUST** be performed by the student/competing team. NB. The First Aid Responder attending the state finals are **NOT** permitted to perform strapping.

Field Dimensions:

Playing dimensions:	Yr. 7/8	Inter/Senior
Pitching distance	16.46m (54')	18.44m (60'6")
Base paths	24.38m (80')	27.43m (90')
Passed ball line	9.14m (30')	12.19m (40')
Home run fence L/R from Senior Pitching Plate	64.00m (210')	64.00m (210')
Coaches box	4.88 x 2.44m	6.10 x 3.05m
Batting box	1.83 x 1.22m	1.83 x 1.22m

NOTE: An up to date team sheet must be handed to the convener on the day of competition. This team sheet must include players' uniform numbers.