



# SCHOOL SPORT VICTORIA

## BADMINTON - SECONDARY

*Proudly supported by Badminton Victoria*

These rules apply to State, Region and Division competitions. Any variations to these rules at Region and Division levels will be found on the relevant page on the SSV website.

- Match Format:** For Regions and Division match format, please consult the relevant page on the SSV website or contact the relevant Coordinator.
- State Format:** Split Round Robin, Cross-Over Semi Finals, Final
- State Match Schedule:** There will be a Pre-Championships Briefing for all teams prior to the first round of matches.  
See the Badminton Draw, on the SSV website for the Match Schedule.
- State Match Format:** In all matches, 4 seeded singles games and 2 doubles games will be played. Singles and Doubles as **one game to 21 points** with a 2-point advantage to a maximum of 30 points.  
Changing of seedings during competition will result in either forfeiture of the relevant matches or forfeiture of the round or disqualification from the competition, at the Convener's discretion.  
**Note:** players are restricted to one singles game and one doubles game in each match.  
Play must be continuous. An ill or injured player must be able to continue within five minutes or the match will be forfeited.  
Any pairings may be used for the doubles to comprise a First Pair and a Second Pair.  
Teams must nominate their doubles pairings before the start of play in each match. Pairings may be changed following the singles by mutual agreement of the two coaches involved.
- State Match Order:** 1<sup>st</sup> Singles & 2<sup>nd</sup> Singles, 3<sup>rd</sup> Singles & 4<sup>th</sup> Singles, 1<sup>st</sup> Doubles Pair & 2<sup>nd</sup> Doubles Pair.
- State Match Winner:** Matches will be decided by games won. If equal, then points scored. If still equal, points percentage will be used. If still equal, a draw will be declared.
- State Round Robin Winner:** Points will be allocated for Round Robin matches as follows: 4 points for a win, 2 point for a draw and 0 for a loss.  
If, at the end of the round robin, two teams are equal on matches won, then the winner of their face to face match will be declared the winner. If their face to face match was tied, then each team will nominate a doubles pair who will then play an extra game.  
If more than two teams are equal on matches won, then the winner will be determined by total games won against the other tied teams. If equal, then by total points scored in the matches against the other tied teams. If still equal, then points percentage from the matches involving the other tied teams will be used.  
If still equal, each team will nominate two doubles pairs who will then play an extra game simultaneously. If they win one match each, points total will decide the winning team.
- State Final Winner:** The Final will be decided by games won. If equal, then points scored. If still equal, percentage will be used.  
If still equal, each team will nominate two doubles pairs who will then play an extra game simultaneously. If they win one match each, points total will decide the winning team.
- Conditions:** See the School Sport Victoria 'General Conditions of Competition'.  
All players, teachers, spectators and officials are bound by the 'SSV Codes of Conduct'  
A girl cannot play in a girls' team and a boys/mixed team in the same sport.  
The level of competition chosen by a student at Division level remains binding through to Region and State levels.
- Team Size:** A team consists of 4 to 6 players  
A maximum of six (6) SSV medallions plus one (1) for the team coach will be awarded to placegetters.  
Extra medallions will NOT be available.
- Rules:** Badminton is conducted under the rules of the Australian Badminton Association unless otherwise stated. This includes the international rules for scoring.

**Dress:** Competitors must be dressed in their school sports uniform or in approved light coloured non-contrasting squash or tennis attire. Players not correctly dressed will not be permitted to compete.

Jeans, board shorts (surf shorts) and clothing with designs, advertising or large manufacturer's logos are not acceptable.

Non mark soled sports shoes must be worn.

**Lateness Penalty:** If a team is late for the start of their match for reasons beyond their control and the team communicates with the convener, then the convener will try to accommodate the team as best he/she can.

If a team is more than 10 min late without notice or communication **or** in the convener's opinion their lateness makes the draw impracticable, then they will forfeit their number 3 and 4 singles one game 0:21 for each further 10 minutes of lateness.

**Equipment to Bring:** Competing schools must provide:  
Racquets.

Note: Shuttles are supplied for State Finals

The following ranges of shuttlecocks are approved & recommended for use in SSV Badminton competitions:

- Pro-Tech Majestic Yellow
- Yonex League 7
- YONEX AS20, AS30 or AS40 (speed 3 or 4)
- Epsilon Orange or Yellow (speed 50 or 51)
- RSL Standard, Official, Silver Feather or Tourney 1 (speed 78 or 79)

A first aid kit - Competing schools are responsible for ensuring that reasonable provision is made for the treatment of injuries. All schools participating in SSV Team Sports final are required to bring their own applicable first aid kit (appropriate to the location as there is potential for sporting activities to be some distance away from emergency services) – For more detailed information: First Aid for Students & Staff & First Aid Kit Contents Checklist

Sports Tape **MUST** be supplied by the student/competing team. Strapping for injury prevention as required **MUST** be performed by the student/competing team. NB. The First Aid Responder attending the state finals are **NOT** permitted to perform strapping.

Please consult the relevant Region or Division page on the SSV website for the type of shuttles to be used at those competitions.

**NOTE: An up-to-date team sheet must be handed to the convener on the day of competition. This team sheet must include the players in the correct seeded order.**

